

Egg, Chicken, Dinosaur

General Purpose: The general purpose of this activity is to have chapter members interact with one another and have fun.

Energy Level: High level of energy; this activity requires space for chapter members to move around.

Materials Needed: None



Description:

The goal of this activity is to work your way up while playing the game Rock-Scissors-Paper to the “position” of king or queen. Everyone starts out as an egg. You find another egg and play Rock-Scissors-Paper. The winner “grows” into a chicken who finds another chicken to play against. Whoever wins “grows” into a dinosaur. The loser returns to being an egg.

Once a dinosaur you must find another dinosaur to play against. If you lose you step down to a chicken. The next step is becoming a prince or princess, which of course means playing against another prince or princess. If you win you become a King or Queen and stand off to the side. If you lose you return to a dinosaur. The game is played until there is one egg, chicken, dinosaur and prince/princess. All other players will be kings or queens. (or play the game for as you can)

The fun in all this?: eggs waddle on the ground in a little ball, chickens walk and squat while flapping their wings and “clicking”, dinosaurs “roar” standing up. Princes/princesses “prance” around holding an imaginary scepter while kings and queens stand off to the side victoriously.

Source: www.thesource4ym.com/games/game.asp?GameID=593 by Brad Williams

